



MINUTES OF THE PERSONNEL COMMITTEE

TUESDAY, DECEMBER 12, 2023, 4:30 PM

In person at City Hall, Room 207.

Virtual attendance also available via Zoom.

A. ZOOM MEETING INFORMATION.

I. Join Zoom Meeting Online:

<https://us02web.zoom.us/j/86846491807?pwd=K3NJQlNxdXUlcjB2RlR0TWVTUkYdz09>

Or call in by phone: +1 312 626 6799

Meeting ID: 868 4649 1807

Passcode: 298054

If you wish to speak at this public meeting or leave a comment, please fill out the online [Comment Form](#) prior to the meeting. More detailed [Zoom Instructions](#) can be found online.

B. ROLL CALL.

Present: Bill Galvin, Jesse Brunette, Brian Johnson

Excused: Jim Hutchison

Others Present: Fire Chief Matthew Knott, Police Chief Chris Davis, Public Works Director Steve Grenier, City Attorney Joanne Bungert, IT Director Dave Wiliquet, Finance Director Diana Ellenbecker, Chief of Operations Joseph Faulds, Human Resources Manager Melanie Falk and others.

C. APPROVAL OF THE AGENDA.

Moved by Ald. Brian Johnson, seconded by Ald. Jesse Brunette to approve the agenda.

Motion Passed.

Yes- Brian Johnson, Jesse Brunette, Bill Galvin, No- None, Abstain- None.

D. APPROVAL OF MINUTES.

I. Approval of the Minutes from the November 28, 2023 Personnel Committee meeting.

Moved by Ald. Brian Johnson, seconded by Ald. Jesse Brunette to approve.

Motion Passed.

Yes- Brian Johnson, Jesse Brunette, Bill Galvin, No- None, Abstain- None.

E. REGULAR BUSINESS.

I. For consideration with possible action on the request to fill the following positions and all subsequent vacancies resulting from internal transfers.

a. Records Clerk

Moved by Ald. Brian Johnson, seconded by Ald. Jesse Brunette to approve.

Motion Passed.

Yes- Brian Johnson, Jesse Brunette, Bill Galvin, No- None, Abstain- None.

F. INFORMATIONAL.

I. Report of Routine Personnel Action Items

2. Next Meeting: January 9, 2024

G. ADJOURNMENT.

Moved by Ald. Brian Johnson, seconded by Ald. Jesse Brunette to approve.

Motion Passed.

Yes- Brian Johnson, Jesse Brunette, Bill Galvin, No- None, Abstain- None.